**Request Management**

The main classes in the old code that manage requests is

1. **IssueRequestPipeline:** records a new issue request in the database using the user info, and the use case.

The logic is very straight, u accept a request that contains the user id, and the use-case code 🡪 get the dto of this user and the use case from the db 🡪 instantiate a new request instance 🡪 set these data on it and persist.

1. **ListPindingIssuesPipeline:** list all requests with the state: pending. (pending = 1 in the old DB)
2. **RejectIssuesPipeline:** closes the request and adding a comment on it.

To close a request means (set its state = 0)

1. **RequestsPipeline:** get requests in different methods, like getByUserId, getByUsecaseCode, … and so on.